# **Distance Education Proposal**

### **Faculty Proposer:**

# Course Prefix, Number, & Name:

### **DELIVERY METHODS:** Check all that apply

\*Select Emergency if the course should only be offered in this mode when in-person instruction is not possible due to an emergency

Fully Online (FO)	Emergency
Online with Flexible In-Person Component (OFI)	Emergency
Partially Online (PO)	Emergency

#### **Rationale for DE**

1. Explain <u>why</u> this course should be offered in Distance Education mode.

2. Explain <u>how</u> the decision was made to offer this course in a Distance Education mode.

Accessibility: All materials must be accessible to students with disabilities.

Closed captions for videos

Transcription for audio

Alt text for images

Formatting and coding for tables

Accessible Word/PPT/PDFs

Explanatory links

Proper color contrast

# Styles for text formatting

If there are any actions you did not choose, use the text box below to explain why.

### Syllabus: Check all that apply

Instructor response time Grade turnaround time Student participation Instructor participation *If there are any topics you did not choose, use the text box below to explain why.* 

# Measurable Objectives: Compared to a traditional course, check all that apply to the proposed Distance Education course.

The same standards of course quality identified in the course outline of record can be applied.

The content identified in the course outline of record can be presented effectively and with the same degree of rigor.

A student can achieve the same goals and objectives identified in the course outline of record.

The same assignments in the course outline of record can be completed by the student and graded by the instructor.

The same assessments and level of student accountability can be achieved.

If there are any topics you did not choose, use the text box below to explain why.

## **Distance Education-Course Interaction**

Instructor-Student Interaction:

Please add details on all methods that apply.

## **Methods of Instruction:**

<u>Discussion Board</u>- The instructor will regularly participate in discussions that deal with academic content, will consistently provide substantive feedback, and will facilitate all discussions.

Frequency:

<u>Feedback on Assignments</u>- The instructor will provide regular substantive, academic feedback to students on assignments and assessments. Students will know the reason for the grade they received and what they can do to improve.

Frequency:

<u>Announcements</u>- Regular announcements that are academic in nature will be posted to the class. *Frequency:* 

<u>Email</u>- The instructor will initiate interaction with students to determine that they are accessing and comprehending course material and are participating regularly in course activities.

Frequency:

<u>Chat</u>- The instructor will use chat to interact with students, textually and/or graphically, in realtime.

Frequency:

<u>Web conferencing</u>- The instructor will use web conferencing to interact with students in real time. *Frequency:*  <u>Blogs</u>- Blogs will be used as an interactive writing tool for the instructor and students to publicly discuss and give feedback on topics relating to the course.

Frequency:

<u>Social networking</u>- A social networking tool will be used to disseminate academic information and allow for student comments.

Frequency:

<u>Telephone</u>- The telephone will be used to interact with students individually to answer questions, review student work, etc.

Frequency:

<u>Face-to-face meetings (partially online courses only)</u>- Students will come to campus during face-to-face sessions (office hours, etc.) to discuss any facet of the course.

Frequency:

Other

Method & Frequency:

Student-Student Interaction

Please add frequency on all methods that apply.

# **Methods of Instruction:**

<u>Class Discussion Board</u>- Students will post to the discussion board, answering questions posed by the instructor. They will also reply to each other's postings.

<u>Group Work</u>- Students will work in teams to complete group projects. The projects will then be shared with the rest of the class.

Frequency:

<u>Email-</u> Students will be encouraged to email each other to ask questions about the course, including assignments.

Frequency:

<u>Blogs</u>- Students will use blogs to discuss topics in the course.

Frequency:

<u>Chat</u>- Students will use the class chatroom to discuss assignments and course material in realtime.

Frequency:

<u>Peer-editing/Critiquing</u>- Students will complete peer-editing assignments.

Frequency:

<u>Social Networking</u>- A social network tool will be used so students can communicate on course topics.

Frequency:

Wikis- Students will use wikis to work collaboratively.

Web conferencing- Students will interact in real time with each other to discuss course work and assignments.

Frequency:

Other

Method & Frequency:

# Student-Content Interaction

# Please add frequency on all methods that apply.

### Methods of Instruction:

<u>Lecture</u>- Students will attend or access synchronous or asynchronous lectures on course content.

Frequency:

<u>Class Discussion Board</u>- Students will post to the discussion board, answering questions on course content posed by the instructor.

Frequency:

<u>Group Work</u>- Students will collaborate in private groups to solve problems, become experts on certain topics, etc. They will then present their findings to the class.

Frequency:

Written Papers- Papers will be written on various topics.

<u>Research Assignments</u>- Students will use the Internet and library resources to research questions, problems, events, etc.

Frequency:

<u>Quizzes, Tests/Exams</u>- Quizzes and/or tests/exams will be used to make sure students completed assigned material and understood it.

Frequency:

<u>Practice Quizzes, Tests/Exams</u>- Practice quizzes and/or tests/exams will be given periodically throughout the course so students will be able to gauge their understanding of the content.

Frequency:

<u>Simulations</u>- Simulations will be used by students so they can participate in and learn from processes.

Frequency:

<u>Video</u>- Video will be used to demonstrate procedures and to help students visualize concepts. *Frequency:* 

Field Trips- Students will attend live or virtual field trips.

Frequency:

Games- Games will be used to reinforce learned material.

Brainstorming- Brainstorming will be used to promote creative thinking.

Frequency:

<u>Projects</u>- Students will complete projects that demonstrate their mastery of outcomes of the course.

Frequency:

<u>Blogs</u>- Students will use blogs to discuss course content.

Frequency:

<u>Polling/Surveys</u>- To begin a discussion on an issue, students will be polled to determine their stances.

Frequency:

<u>Debates</u>- Debates will be used to expand upon both sides of an argument.

Frequency:

Case Studies- Students will evaluate real-world problems, situations, etc.

Frequency:

<u>Role-playing</u>- Students will be divided into groups and assigned roles to "play" in a real- world situation.

Student Presentations- Students will prepare and present on a topic being studied.

Frequency:

<u>Other</u>

Method & Frequency: